CLAIMS

- 1. A method for modifying a procedural map for use with a tree driven procedural map comprising a plurality of levels (at least two levels) each having at least one node associated to at least one parameter, comprising the steps of:
- providing a node selection tool allowing the selection of at least one node of one level among the plurality of nodes of a map to be modified;
- select a given node according to a given input;
- provide a parameter modification tool allowing the modification of at least one parameter of the selected node;
 - modify said parameter of said node based on a given input;
 - calculate a modified map based on the modified parameters.
- 15 2. The method of claim 1, wherein the modified parameters are recursively affected to the children nodes of said selected node.
 - 3. The method of claim 1, wherein the tree driven procedural map is represented by the following equation:

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$$\sum F (2^{j}x - k)$$
(i, k) eT

wherein:

- 25 -F is a function $R^n \rightarrow R$
 - -x is a vector of the type $(x_1, x_2, ..., x_n)$;
 - -T is a tree comprising nodes (j, k) and wherein
 - -j indicates the current level, among a total potential number of levels jmax (j e (0, 1, 2,, jmax)
- -k is a displacement vector for each node N and of the type $(x_1, x_2,, x_n)$

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- 4. The method of claim 3, wherein the modifiable parameters are selected in the list comprising: the morphlet F, the maximum number of levels (imax).
- 5. The method of claim 3, wherein said procedural map is a texture map.
 - 6. The method of claim 3, wherein said procedural map type is selected from the list comprising: displacement, bump, reflectivity, specularity, ambient color, diffuse color, specular color, transparency, color, shininess, self-emission, anisotropy, refractive index.
 - 7. The method of claim 3, wherein the tree comprises an intermittency parameter (p). In a further variant, the tree may also comprise a displacement parameter (D).
 - 8. The method of claim 3, further comprising a Hurst parameter (H), (for instance a roughness value).
 - 9. The method of claim 3, further comprising a random value (ξ).
 - 10. The method of claim 3, wherein the sum is a generalised sum.
 - 11. The method of claim 3, wherein the map is time dependant: any, or all parameter may be time dependant.
 - 12. The method of claim 1, wherein the tree driven procedural map is represented by the following equation:

$$\sum_{\substack{2^{-jH} \ F \ (2^j \ x - k) \ \xi_{(j,k)}}} 2^{-jH} \ F \ (2^j \ x - k) \ \xi_{(j,k)}$$

wherein:

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- -F is a function $R^n \rightarrow R$
- -x is a vector of the type $(x_1, x_2,, x_n)$;
- T_{D,p} represents an tree provided with an intermittency parameter (p), and comprising nodes (j, k) and a displacement value (D), wherein
 - -j indicates the current level, among a total potential number of level jmax (j ϵ (0, 1, 2,, jmax)
 - -k is a displacement vector for each node N and of the type $(x_1$, x_2 ,...., $x_n)$
- -H represents a Hurst parameter, for instance a roughness value;
 - -ξ represents a random number.
 - 13. The method of claim 12, wherein the modifiable parameters are selected in the list comprising: the morphlet F, the maximum number of levels (jmax), a Hurst parameter (roughness value) (H), a random number (ξ), an intermittency parameter (p), a displacement value (D).
 - 14. The method of claim 12, wherein said procedural map is a texture map.
- 20 15. The method of claim 12, wherein said procedural map type is selected from the list comprising: displacement, bump, reflectivity, specularity, ambient color, diffuse color, specular color, transparency, color, shininess, self-emission, anisotropy, refractive index.
- 25 16. The method of claim 12, wherein said sum is a generalised sum.
 - 17. The method of claim 12, wherein the map is time dependant.
- 18.A software product readable by a computer and encoding instructions for executing the computer process according to any one of preceding claims.

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- 19.A procedural map modification tool for use with a tree driven procedural map comprising a plurality of levels each having at least one node associated to at least one parameter, comprising:
 - a node selection tool allowing the selection of at least one node of one level among the plurality of nodes of a map to be modified:
 - a parameter setting tool allowing the modification of at least one parameter of the selected node;
 - a processing unit, for the processing of said parameters to generate a map;
- operating instructions, for the operation of said tool and namely of the processing unit.
 - 20. The tool of claim 19, adapted for the modification of a tree driven procedural map represented by the following equation:

 $\sum_{(j,k) \in T} F(2^{j}x - k)$

wherein:

20 -F is a function $R^n \rightarrow R$

-x is a vector of the type $(x_1, x_2, ..., x_n)$;

- -T is a tree comprising nodes (j, k) and wherein
 - -j indicates the current level, among a total potential number of levels jmax (j e (0, 1, 2,, jmax)
- -k is a displacement vector for each node N and of the type $(x_1 , x_2 ,...., x_n)$
- 21. The tool of claim 20, being adapted for the modification of at least one parameter selected in the list comprising: the morphlet F, the maximum number of levels (jmax).

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- 22. The tool of claim 20, wherein said node selection tool is provided with a "deepness" selection unit allowing the selection of a given level (j) of said tree.
- 23. The tool of claim 20, said node selection tool comprising a movable screen target, for the localisation and/or selection of a node-object.
 - 24. The tool of claim 23, wherein said movable screen target is operable with a computer cursor displacement device.
- 10 25. The tool of claim 19, adapted for the modification of a tree driven procedural map represented by the following equation:

$$\sum 2^{-jH} F (2^{j} x - k) \xi_{(j,k)}$$
(j, k) $\in T_{D,p}$

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wherein:

- -F is a function $R^n \rightarrow R$
- -x is a vector of the type $(x_1, x_2, ..., x_n)$;
- T_{D,p} represents an tree provided with an intermittency parameter (p), and comprising nodes (j , k) and a displacement value (D), wherein
 - -j indicates the current level, among a total potential number of level jmax, j e (0, 1, 2,, jmax);
 - -k is a displacement vector for each node N and of the type $(x_1, x_2,, x_n)$;
- 25 -H represents a Hurst parameter (for instance a roughness value);
 - -ξ represents a random number.
 - 26. The tool of claim 25, being adapted for the modification of at least one parameter selected in the list comprising: the function F, the current level (j), the maximum number of levels (jmax), a Hurst parameter (H) (roughness

- value), a random value (ξ), an intermittency parameter (p), a displacement value (D).
- 27. The tool of claim 25, wherein said node selection tool is provided with a "deepness" selection unit allowing the selection of a given level (j) of said tree.
 - 28. The tool of claim 25, said node selection tool comprising a movable screen target, for the localisation and/or selection of a node-object.
- 29. The tool of claim 28, wherein said movable screen target is operable with a computer cursor displacement device.
 - 30. The tool of claim 25, said map modification tool being comprised in a tree driven procedural map generation tool.
 - 31.A procedural map generation tool, for the generation of tree driven procedural maps comprising a plurality of levels each having at least one node associated to at least one parameter, comprising:
 - a map parameter input unit, for the input of the procedural map parameters;
 - a map processing unit, for the processing of the parameters, (to obtain a map);
 - operating instructions, for the operation of said tool and namely of the processing unit;

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- a node selection tool allowing the selection of at least one node of one level among the plurality of nodes of a map to be modified;
- a parameter modification tool allowing the modification of at least one parameter of the selected node.

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32. The procedural map generation tool of claim 31, further comprising an output for a map display unit, allowing the presentation of said map on a display.